

Bongani Ricky Masuku workshop script HDSA2021

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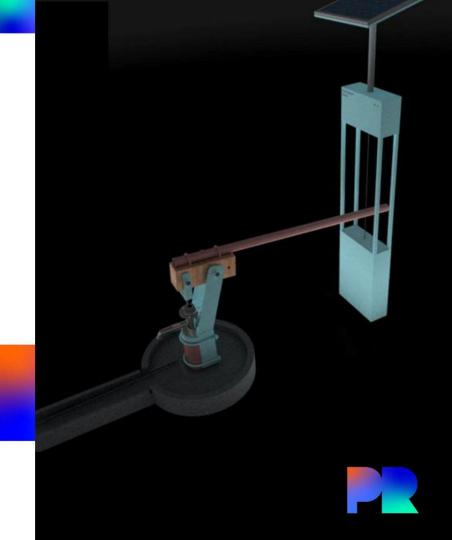
Slide 30 Parts list and resources





Project **Roko** is a startup that is geared towards alleviating the **global water crisis** through developing **water technologies** while leveraging **deep learning** in water data.





About Author

Bongani Ricky Masuku is an industrial designer , passionate about disrupting the agriculture industry for the better. One of the challenges he noticed was the water crisis in both rural and urban areas. To help solve the problem he developed Roko, a solar powered mechanism that automates the required hand powered action for the conventional water pumps in Zimbabwe. As part of this year's H&D Summer Academy edition, he's compiled this workshop proposal in order to foster collaborative efforts in solving the water crisis through working with H&D chapters in other countries. During the workshop event the Roko demo unit will serve as the base technology for participants to explore different ways on how we can solve the water challenge through both virtual & practical sessions.





Every human being deserves access to clean, safe water. However due to the effects of climate change, fresh water sources across the globe are running dry at a very alarming rate. Project Roko is an open source initiative that seeks to address the global water crisis, through collaborative and hands-on activities, building sustainable water solutions.







No Aquifer Data

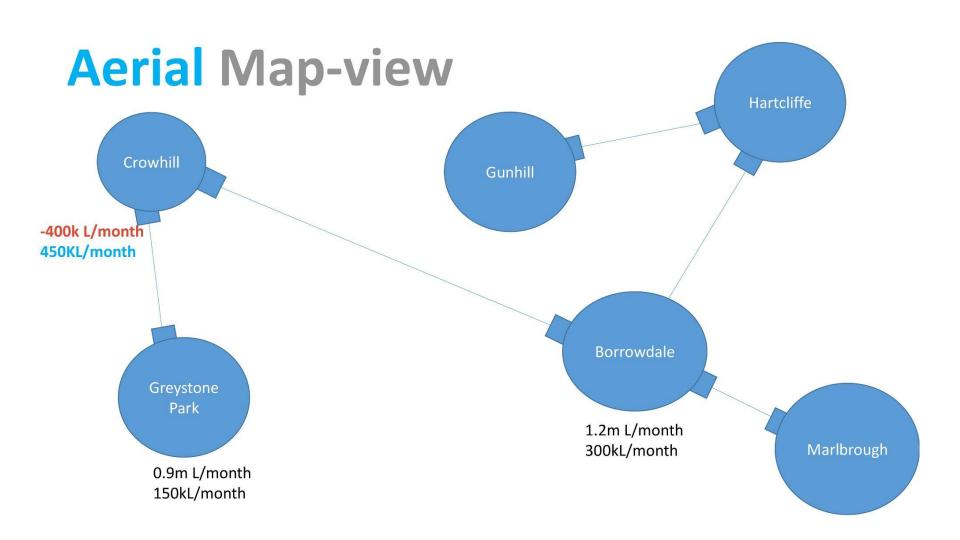


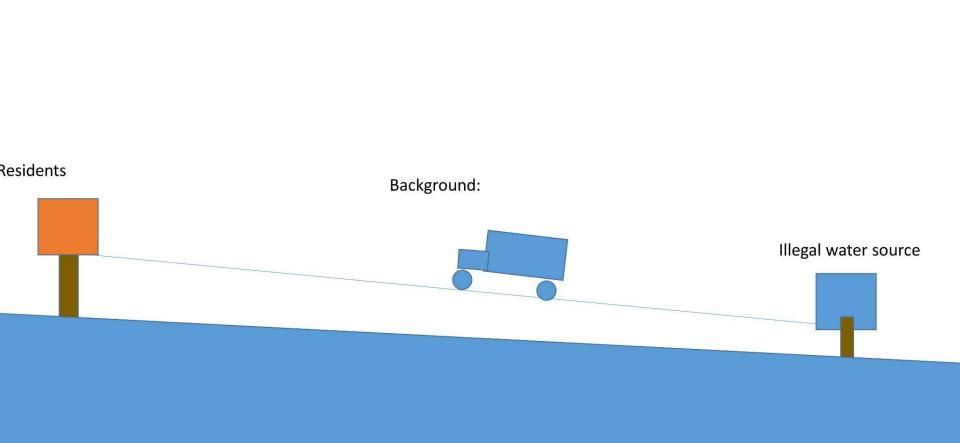
Undetected leakage

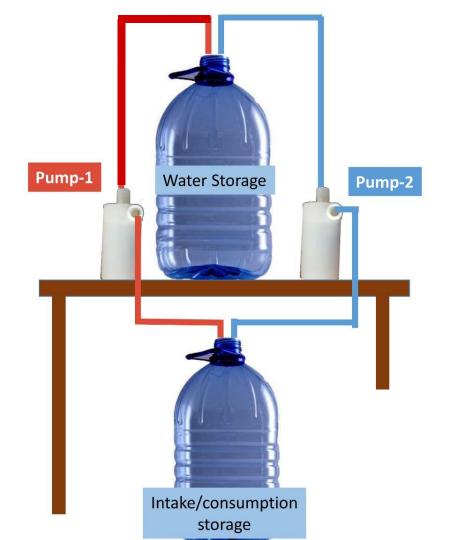


Lack of end-user awareness

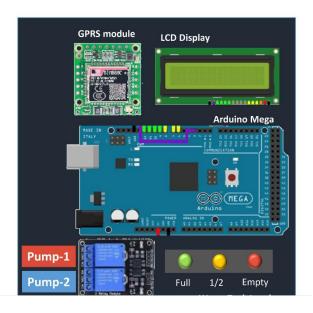








How Roko Works?



A smart water system keeps track of the water supply and usage in different locations and can distribute water accordingly to make sure water is available on-demand to the different communities.

Activity Categories





Embedded Design (09)



Mobile & Web Dev (02)



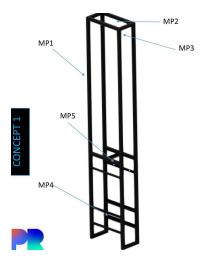
3D Design & Printing (04)

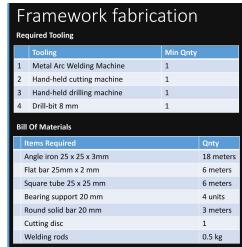


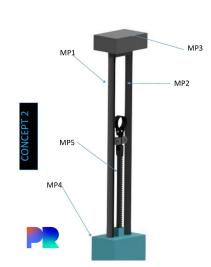
The ambition for project Roko

To build an open-source modular system for water management, based on use cases developed with local farmers and communities.

Desired sub-project include:







	Tooling	Min Qnty
1	Metal Arc Welding Machine	1
2	Hand-held cutting machine	1
3	Hand-held drilling machine	1
4	Drill-bit 8 mm	1



Smart Water Meter Required Tooling Tooling Min Qnty 1 3D printer Bill Of Materials Items Required 20 mm solenoid valve 20 mmm water flow rate sensor 1 LCD 16 x 2 Wireless Antenna GPRS 1 Sim800 module 1

1

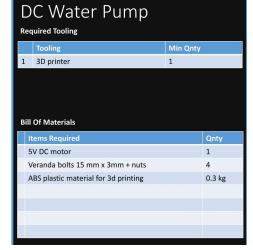
1 kg

Arduino Uno

ABS 3d printing material







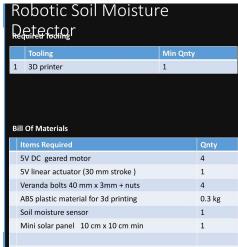


Water Mobility: AGV Water Tanker			
	Tooling	Min Qnty	
1	Metal Arc Welding Machine	1	
2	Hand-held cutting machine	1	
3	Hand-held drilling machine	1	
4	Drill-bit 8 mm	1	
Bill	Bill Of Materials		





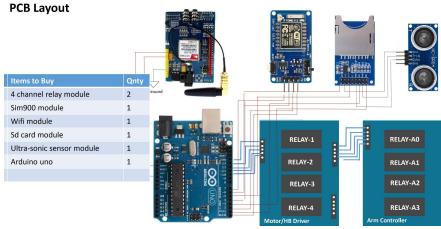






Precision Irrigation			
	Items to Buy	Qnty	
	4 channel relay module	2	
	Sim900 module	1	
	Wifi module	1	
	Sd card module	1	
	Ultra-sonic sensor module	1	
	Arduino uno	1	
	12V Geared motor	4	

Robotic Soil Moisture Sensor





Precision Irrigation Required Tooling Min Qnty 1 Metal Arc Welding Machine 1 2 Hand-held cutting machine 1 3 Hand-held drilling machine 1 4 Drill-bit 8 mm 1

HDSA activity program and workshop script

Universal Workshop - Harare Chapter

The Harare chapter will work on the hardware building (metal welding etc)







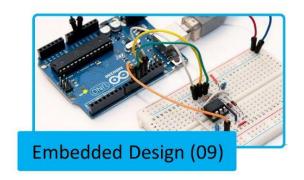
Universal Workshop - Harare Chapter

The Harare chapter will work on the hardware building (metal welding etc)





Universal Workshop - Remote Chapters



Contribute to project by developing one or more of the subsystems needed to realize the Roko product chain.

Make groups on your location, and **choose** one or more subsystems to develop based on skills level, interest, and materials available to you. You can replace parts with other parts where necessary.

Document your prototypes (hardware set-up, code, resources used) and share them for future development. Please **share on the Zulip channel**

List of activities for remote chapters

Activity 0: Build a water storage simulator

Activity 1: Fetching underground water using a simple button

Activity 2: Mitigating water usage using soil moisture sensor

Activity 3: Monitoring water usage using an LCD monitor

Activity 4: Securing the community borehole using an alarm system

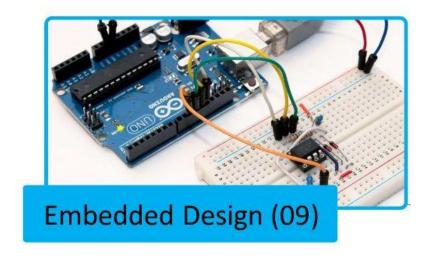
Activity 5: Fetching water using a real-time clock module

Activity 6: Building a smart water tap using an ultrasonic sensor

Activity 7: Combine all the systems and connect to reservoir

Activity 8: Build IoT app for controlling devices

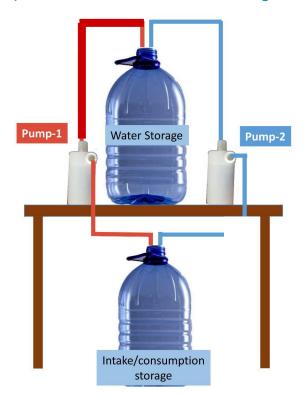
Activity 9: Build a robotic soil moisture detector

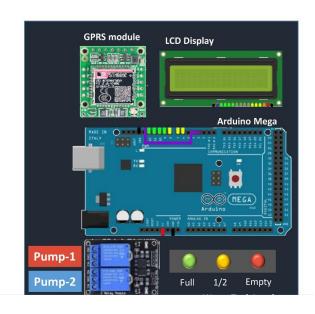


Activity 0: Build a water storage simulator

Level: intermediate

Resources: https://ethercalc.hackersanddesigners.nl/i9dygn59a5xq





Activity 1: Fetching underground water using a simple button

Level: beginner

Resources: https://ethercalc.hackersanddesigners.nl/i9dygn59a5xq

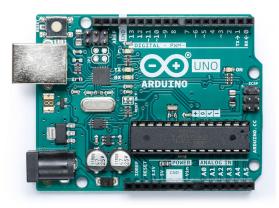
Workshop Materials

	Components	Quantity
1	Arduino Uno	1
2	Arduino Male to Male Connectors	10
3	10cm x 10 cm PCB breadboard	1
4	LED 6mm (9 mm optional)	2

Software Tools	License type
Arduino IDE	Open
Fritzing Vrtual Prototyping Bench (Optional)	Open







Activity 2: Mitigating water usage using soil moisture sensor

Level: beginner

Resources: https://ethercalc.hackersanddesigners.nl/i9dygn59a5xq

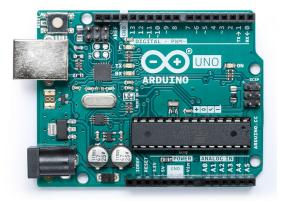


	Components	Quantity
1	Arduino Uno	1
	Soil Moisture Sensor	1
2	Arduino Male to Male Connectors	10
3	10cm x 10 cm PCB breadboard	1
4	LED 6mm (9 mm optional) 1x red ; 1 x Green	2

Software Tools	License type
Arduino IDE	Open
Fritzing Vrtual Prototyping Bench (Optional)	Open







Activity 3: Monitoring water usage using an LCD monitor

Level: intermediate

Resources: https://ethercalc.hackersanddesigners.nl/i9dygn59a5xq

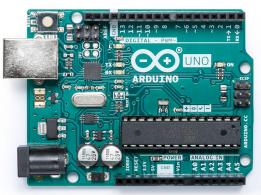


Workshop Materials

	Components	Quantity
1	Arduino Uno	1
	Arduino flow rate sensor	1
2	Arduino Male to Male Connectors	10
3	10cm x 10 cm PCB breadboard	1
4	Arduino LCD Output module	2

Software Tools	License type
Arduino IDE	Open
Fritzing Vrtual Prototyping Bench (Optional)	Open





Activity 4: Securing the community borehole using an alarm system

Level: intermediate

Resources: https://ethercalc.hackersanddesigners.nl/i9dygn59a5xq

Workshop Materials

	Components	Quantity
1	Arduino Uno	1
	Magnetic + Reed Switch Sensor	1
2	Arduino Male to Male Connectors	10
3	10cm x 10 cm PCB breadboard	1
4	Arduino Buzzer Module	2

	Software Tools	License type
	Arduino IDE	Open
	Fritzing Vrtual Prototyping Bench (Optional)	Open







Activity 5: Fetching water using a real-time clock module

Level: intermediate

Resources: https://ethercalc.hackersanddesigners.nl/i9dygn59a5xq

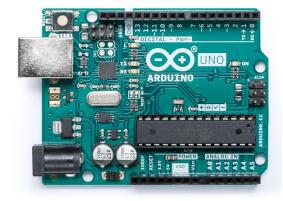
Workshop Materials

	Components	Quantity
1	Arduino Uno	1
	Arduino Real-Time Clock Module	1
2	Arduino Male to Male Connectors	10
3	10cm x 10 cm PCB breadboard	1
4	LED 6mm (9 mm optional)	2

Software Tools	License type
Arduino IDE	Open
Fritzing Vrtual Prototyping Bench (Optional)	Open







Activity 6: Building a smart water tap using an ultrasonic sensor

Level: intermediate

Resources: https://ethercalc.hackersanddesi







Workshop Materials

	Components	Quantity
1	Arduino Uno	1
2	Ultrasonic Sensor Module	1
3	5V DC Solenoid Valve	1
4	Flow-rate sensor (water)	1
5	Arduino Male to Male Connectors	10
6	10cm x 10 cm PCB breadboard	1
7	LED 6mm (9 mm optional)	2

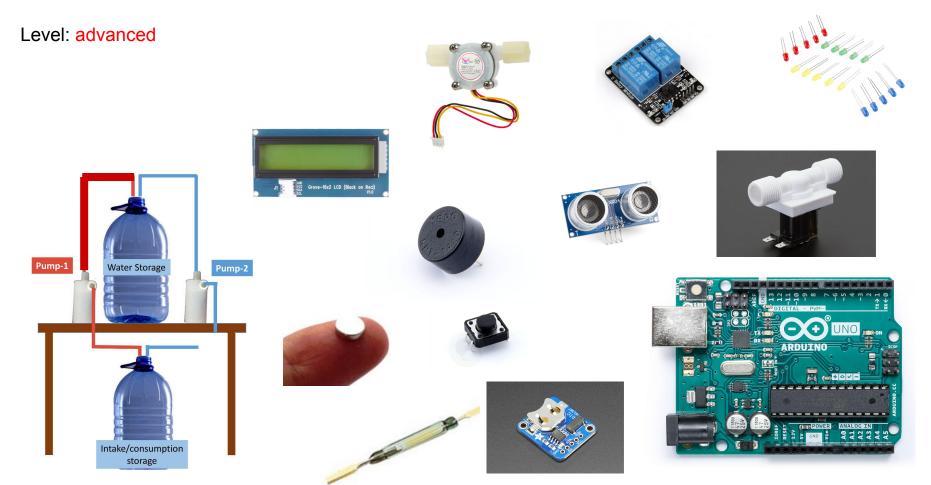
Software Tools	License type
Arduino IDE	Open
Fritzing Vrtual Prototyping Bench (Optional)	Open







Activity 7: Combine all the systems and connect to reservoir

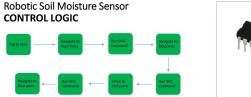


Activity 8: Build IoT app for controlling devices

Level: advanced

Develop an IoT application for web or mobile to control the hardware remotely.



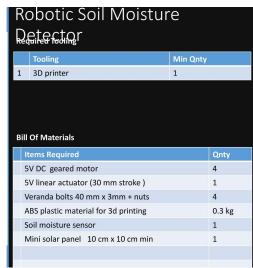


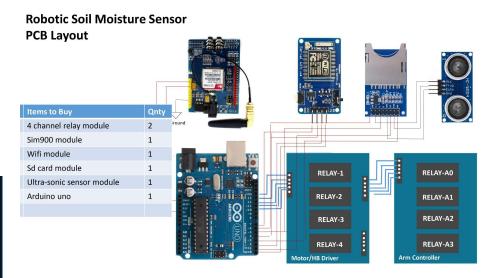


Activity 9: Build a robotic soil moisture detector

Level: advanced







CONTROL LOGIC



Universal Workshop Timeline

Activity per location	Day 1: Wed 21 July	Day 2: Thu 22 July	Day 3: Fri 23 July
Harare	Kick-off talk & distribution of resources (collective, online)	Metal work and development of subsystems (locally)	Wrap-up by Bongani after collective presentations (collective, online)
Remote nodes	Each team makes groups based on skills level, interest and available materials and chooses	Develop and document one or more of the subsystems (locally)	Develop and document one or more of the subsystems (locally)
	one or more sub-systems to develop this week (locally)	Optional: build a DIY water pump and connect your subsystems together (locally)	Finish with collective presentation of prototypes and documentation (collective, online)

Links and resources

Parts list: https://ethercalc.hackersanddesigners.nl/i9dygn59a5xq

General arduino resources for beginners:

- Search for "arduino + part name + tutorial" in a search engine
- https://www.arduino.cc/en/Tutorial/HomePage
- https://learn.adafruit.com/guides/beginner
- Instructables, e.g. https://www.instructables.com/Simple-Arduino-and-HC-SR04-Example/

Future steps & invitation to collaborate

The project is open-source and ongoing!

Want to collaborate? I'm interested in connecting with:

- labs with access to precision tooling (CNC machining, metal workshops)
- active open-source communities
- people who want to help attract funding for materials, access to tools & expertise
- etc

Contact:

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